Owen Shelton

Lead Software Engineer | https://oshelton.github.io/

WORK HISTORY

Simpson Strong Tie – (Full time remote; December 2022 – Present)

- <u>Lead Software Engineer</u> (May 2024 Present)
- <u>Senior Software Engineer</u> (December 2022 May 2024)
- Lead planning and implementation of new features and larger projects, delegating as necessary, partnering with feature leads on the team, and serve as a technical touch point for my team to outside stakeholders.
- Mentor other engineers on the team.
- Advocate for, plan, and implement process changes and improvements.
- Led the successful completion of many 6+ month long projects that dramatically improved the inner workings of my team and our WPF based on-prem distributed application.

Logos/Faithlife – (Full time remote; May 2018 0 December 2022)

- <u>Software Engineer II Sermon Tools</u> (2020 December 2022)
- <u>Software Engineer II Logos Desktop</u> (May 2018 2020)
- Regularly worked on WPF, Objective-C, and react based desktop and web applications backed by SQLite, MySQL, and .NET Core APIs.
- Served as a "feature lead" and led the completion of many features and complex bug fixes.
- Led the creation of a Sermon Revision tracking system to let users view what changes they have made to a sermon over time based on data we already had but weren't using.
- Addressed a number of extremely complex and deep in the code issues around IME support for CJK languages.
- Interacted with and improved the Azure based infrastructure backing our shared services.
- Implemented many process improvements to the <u>Amplitude</u> based telemetry we used across our platforms.

Drake Software – (Full time; August 2013 – May 2018)

- Lead Programmer of the Drake Software data conversions team.
- Maintained, improved, and added features to Drake Software's suite of C++ data conversion applications and the associated internal WPF tools.
- Successfully reverse engineered many undocumented text and binary data file formats from competitors.
- Successfully completed projects for other teams at Drake Software:
 - An Angular application for <u>signing tax documents</u> remotely without needing to display PDF files directly.
 - Many features, tools, and coding patterns for the <u>Drake Accounting</u> Winforms Application.
 - Created an Amazon S3 based backup tool and service for <u>manually and automatically backing up customer</u> <u>data.</u>

Lewis Taylor Farms – (Part time; May 2011 – August 2015)

- <u>Software Engineer and System Maintainer</u>
- Sole software developer at the company.
- Maintained and Improved their C#/WPF and MySQL backed business management and inventory application.
- Created a separate test and development environment to evaluate and test changes on.
- Created an automatic backup service to backup their production DB and copy the backups to a "vault" device.
- Dramatically improved application performance and stability by adding Indexes and foreign keys to their DB.
- Coordinated closely with LTF employees to determine their needs and how to prioritize my time.

University of Georgia – (Part Time; August 2011 – May 2013)

- <u>Instructor</u>
- Created lesson plans for and taught the Introduction to Computing and Programming and Systems Programming courses at UGA.
- Taught using Java, C++, Linux, and many Powerpoint presentations.

OTHER EXPERIENCE

- Maintain a home lab running Linux, Docker, Docker Compose, and some internally facing services.
 - Maintained using <u>Xpipe</u> and <u>Obsidian</u> with plugins for documenting and summarizing server setup and config.
- Currently rebuilding my profile site using <u>Svelte</u> and <u>SvelteKit</u>.
- Experience with image processing and computer vision fundamentals.
- Real-time 2D/3D graphics and simulation experience.

PROGRAMMING AND TOOLING EXPERIENCE

- **Proficient In:** C#, Typescript, Javascript, Objective-C, and C++ (11).
- **Exposure To:** Ruby, Java, and Python
- Desktop GUI Experience: WPF, Avalonia, Winforms, and wxWidgets.
- DB Experience: MySQL, MS SQL, and SQLite
- Web Experience: React, Angular, Svelt, Vite, and Node.
- Experience with Visual Studio 2008 to 2022, VS Code, and Xcode.
- Experience with Git, SVN, and Perforce.

EDUCATION

University of Georgia Masters Computer Science

Valdosta State University Bachelor of Science, Computer Science, GPA 3.8, Honors Graduate

AWARDS

- UGA Department of Computer Science Outstanding Teaching Assistant, Spring 2012
- VSU Department of Computer Science Outstanding Senior, Spring 2010
- Boy Scout Eagle Scout

ADDITIONAL INFO

Personal Web Site:https://oshelton.github.io/Linked In Profile:https://www.linkedin.com/in/owen-shelton-35332567/Github Profile:https://github.com/osheltonEmail:jowenshelton@gmail.com

Athens, GA All But Thesis

Valdosta, GA May 2010